Curriculum Guide
Master of Science in Education (MSEd)
Major: Curriculum and Instruction
Concentration: Learning Systems Design and Technology (LSDT)

MINIMUM HOURS 36 Credit Hours

REQUIRED COURSES 21 Credit Hours, student must take seven courses from the following list:

CI 500 Introduction to Research Methods in Education
CI 504 Systematic Approaches to Instruction
CI 486* Instructional Development Studio (3 credits) *
CI 540 Learning Models for Instructional Design
CI 555 or Instructional Message Design
CI 406 Foundations of Learning Systems Design & Technology
CI 557 Task Analysis
CI 484 or Interactive Multimedia for Learning
CI 553 Consulting in Learning Systems Design & Technology

ELECTIVE COURSES 15 Credit Hours, student must choose five courses from the following list:

CI 400 Social and Informal Learning
CI 401 Designing Digital Games and Simulations
CI 406 Foundations of Learning Systems Design & Technology
CI 437 Instructional and Human Performance Technology
CI 452 Digital Video Production
CI 455 Design and Delivery of e-Learning
CI 493 Writing for Research and Publication (Recommended by C&I Faculty)
CI 482 Web Applications for Teachers
CI 484 Interactive Multimedia for Learning
CI 486* Instructional Development Studio (3 credits)*
CI 551 Assessment and Learning Using Virtual Environments
CI 553 Consulting in Learning Systems Design & Technology
CI 560 Content & Learning Management Systems for e-Learning
CI 587 Evaluating Learning and Instructional Programs
CI 498N Workshop in Educational Technology
CI 585N Topical Seminar in Educational Technology
CI 595N Internship: Educational Technology

OTHER INFORMATION

Prospective applicants to the Learning Systems Design & Technology concentration may be requested to interview with specialty faculty and submit a writing sample.

* CI486 – only 3 credit hours are required Core, while an additional 3 credit hours may be counted as Electives. Maximum allowable: total 6 hours over two semesters.